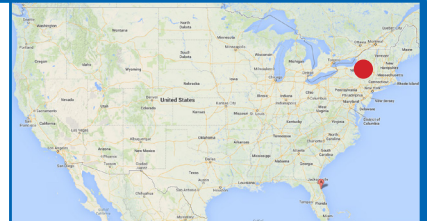




SCHOOL: **Dr. Walter Cooper Academy**  
 DISTRICT : **Rochester City Schools**  
 LOCATION : **Rochester, NY**



## INSTRUCTIONAL STRATEGIES

- Differentiated math intervention in the computer lab
- In-class incentive for early finishers & student choice time on classroom devices
- Reinforced positive behaviors with Class Management tool

 45 minutes per week

 Daily

 Daily

### SCHOOL PROFILE

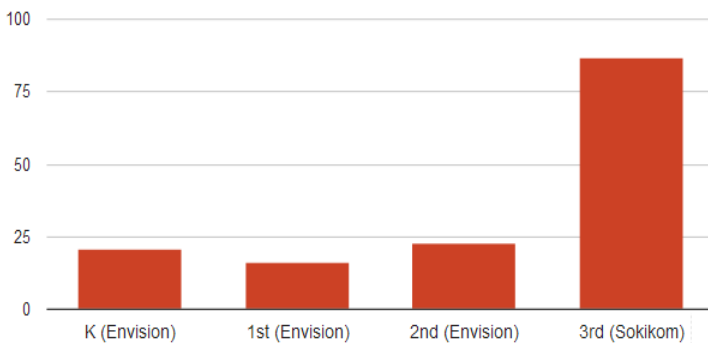
Locale	City
Enrollment	174
Grade Levels	Pre-K to 3
% Free/Reduced Lunch	91%
Minority Students	94%

### CLASS PROFILE: MRS. JOHNSON

School Year.....	2012-2013
Grade.....	3rd
Total Students.....	25
Behind Grade Level.....	25
Special Education.....	8
Gifted Students.....	0

## STATE TEST DATA

### Sokikom vs. Prior Curriculum: % of Students Meeting Growth Metric



*“At first I got a lot of grief from my administration for breaking the mold. After changing our instructional model to include engaging practice in Sokikom’s games, math was my students’ favorite subject. The results speak for themselves.”*

**--Mrs. Johnson**

## TEACHER THOUGHTS

With our unique student population, we have a lot of issues with socialization and getting students to get along and develop positive social skills - we have groups of students that can’t go out and play football together. Sokikom multiplayer was amazing: everyone could play against each other but still work at their level. They all thought they were seeing the same thing (and I never pointed out it was different) and had friendly competition, but I knew that each student was working on their important content.

Mrs. Trisha Johnson - 3rd Grade

Contact us for more classroom & school case studies:

626-765-4566 | support@sokikom.com | Mountain View, CA

