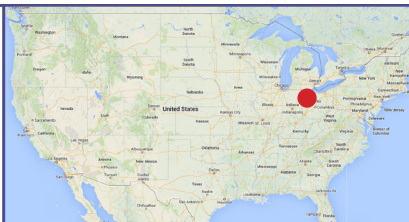




SCHOOL: **Marion Elementary**
 DISTRICT: **Marion Local Schools**
 LOCATION: **Maria Stein, OH**



INSTRUCTIONAL STRATEGIES

- Individual computer lab activity for all students on their level
- Whole-class team based multiplayer games in computer lab
- "Game Nights" - Mrs. Berning hosts online games for students to join from home



20 minutes
per week



25 minutes
per week



1 hour every
3 weeks

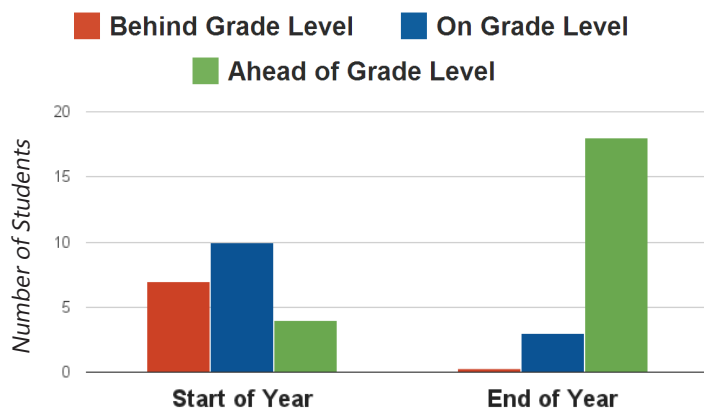
SCHOOL PROFILE

Locale	Rural
Enrollment	612
Grade Levels	Pre-K to 8
% Free/Reduced Lunch	6%
Minority Students	0%

CLASS PROFILE: MRS. BERNING

School Year.....	2012-2013
Grade.....	3rd
Total Students.....	21
Special Education.....	0
Gifted Students.....	4

STATE TEST DATA



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"I think Sokikom made a big difference in my end of year results."

--Mrs. Berning

.....

TEACHER THOUGHTS

"Last year was my first year of using Sokikom. Compared to prior years of teaching, I noticed the kids were a lot more motivated. They looked forward to Monday because they knew we were going to be playing Sokikom and got very excited about it.

Across the 3 classes in my grade level, I had the least number of students scoring on grade level and the most students scoring ahead of grade level. I think this is a result of the fact that we were able to use Sokikom while the other classes didn't have access. From my class, the 3 students who did not end up ahead of grade level this year were the students who didn't spend as much time on Sokikom."

Mrs. Terri Berning - 3rd Grade

Contact us for more classroom & school case studies:

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